

# The Balance Constraint Family

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**Abstract.** The BALANCE constraint introduced by Beldiceanu ensures solutions are balanced. This is useful when, for example, there is a requirement for solutions to be fair. BALANCE bounds the difference  $B$  between the minimum and maximum number of occurrences of the values assigned to the variables. We show that achieving domain consistency on BALANCE is NP-hard. We therefore introduce a variant, ALLBALANCE with a similar semantics that is only polynomial to propagate. We consider various forms of ALLBALANCE and focus on ATMOSTALLBALANCE which achieves what is usually the main goal, namely constraining the upper bound on  $B$ . We provide a specialized propagation algorithm, and a powerful decomposition both of which run in low polynomial time. Experimental results demonstrate the promise of these new filtering methods.

## 1 Introduction

In many scheduling, rostering and related problems, we want to share tasks out as equally as possible. For example, in the nurse rostering problems in [17, 5], we wish for all nurses to have a similar workload. As a second example, in the Balanced Academic Curriculum Problem (prob030 in CSPLib.org), we want to assign time periods to courses in a way which balances the academic load across periods. As a third example, when scheduling viewing times on a satellite, we might want agents to be assigned a similar number of observations. The BALANCE constraint introduced by Beldiceanu in the Global Constraint Catalog<sup>7</sup> [3] can be used to model situations like this where we need to minimize the difference  $B$  in the number of times different values, which typically represent different resources, are used.

Beldiceanu proposes an automaton based filtering algorithm for the BALANCE constraint that uses a counter for each value. This requires exponential space and time to work. Alternatively, Beldiceanu proposes a decomposition that reorders the variables and then computes the difference between the longest and the smallest sequences of consecutive values. As we show, such a decomposition can hinder propagation. We

<sup>7</sup> <http://www.emn.fr/z-info/sdemasse/gccat>

therefore revisit this global constraint. We prove that propagating the BALANCE constraint completely is intractable in general. We then introduce ALLBALANCE with a similar semantics that is only polynomial to propagate. We consider various forms of ALLBALANCE, focusing on ATMOSTALLBALANCE which constrains the upper bound of  $B$ . This can be used when we desire solutions to be as balanced as possible and thus want to minimize  $B$ . We present a flow-based algorithm to maintain domain consistency on ATMOSTALLBALANCE and compare it empirically to a decomposition augmented with implied constraints. The results show that the implied constraints significantly improve the performance of the decomposition, whilst the filtering algorithm in turn further improves performance.

## 2 Background

A *Constraint Network* consists of a set of variables  $\mathcal{X}$ , a domain  $\mathcal{D}$  mapping each variable  $X \in \mathcal{X}$  to a finite set of values  $D(X)$ , and a set of constraints  $\mathcal{C}$ . An *assignment*  $\sigma$  is a mapping from variables in  $\mathcal{X}$  to values in their domains: for all  $X_i \in \mathcal{X}$  we have  $\sigma(X_i) \in D(X_i)$ . We denote  $\max(D(X))$  by  $\max(X)$  and  $\min(D(X))$  by  $\min(X)$ . When  $\sigma$  is implied from the context, we write  $X_i = v$  instead of  $\sigma(X_i) = v$  and  $X_i$  instead of  $\sigma(X_i)$ . A *constraint*  $C$  is a relation on a set of variables. An assignment *satisfies*  $C$  iff it is a tuple of this relation. We use capitals for variables and lower case for values. Constraint solvers typically use backtracking search to explore the space of partial assignments. At each assignment, propagation algorithms prune the search space by enforcing local consistency properties like domain consistency. A constraint  $C$  on  $\mathcal{X}$  is *domain consistent* (DC) if and only if, for every  $X_i \in \mathcal{X}$  and for every  $v \in D(X_i)$ , there is an assignment  $\sigma$  satisfying  $C$  such that  $\sigma(X_i) = v$ . Such an assignment is a *support*. A CSP is DC iff all its constraints are DC. A constraint is *disentailed* iff there is no possible support.

A *decomposition* of a constraint  $C$  is a reformulation of  $C$  into a conjunction of constraints that is logically equivalent to  $C$ , potentially including extra variables. A decomposition  $N_1$  is *stronger* than  $N_2$  if and only if propagation on  $N_1$  detects a superset of the inconsistent values detected by  $N_2$  [4].

The domain of a variable  $X_i$  is an *interval* iff  $|D(X_i)| = \max(X_i) - \min(X_i) + 1$ . Let  $\{X_1, \dots, X_n\}$  be a set of variables. We call  $\text{occ}(v) = |\{i \mid X_i = v\}|$  the number of occurrences of the value  $v$  in this set. The constraint GCC is defined over the variables  $[X_1, \dots, X_n]$  and is parameterized by two sets of integers  $\{l_1, \dots, l_m\}$  and  $\{u_1, \dots, u_m\}$ . It ensures that we have  $\forall j \in [1, \dots, m], l_j \leq \text{occ}(v_j) \leq u_j$ . Achieving DC on GCC is polynomial [13]. If the lower and upper bounds on the occurrences are given by variables  $[O_1, \dots, O_m]$ , DC on the variables  $X_i$  can be achieved with the same computational complexity provided that the domains of the occurrences are intervals.

## 3 The Balance Constraint Family

BALANCE bounds the difference in the number of occurrences of values.

**Definition 1** (BALANCE).

$$\text{BALANCE}([X_1, \dots, X_n], B) \iff B = \max_{v \in \{X_1, \dots, X_n\}} \text{occ}(v) - \min_{v \in \{X_1, \dots, X_n\}} \text{occ}(v)$$

Notice that only values occurring at least once are considered. Depending on the application, this may or may not be desirable. For instance, if we want to select a subset of resources and distribute tasks among them in a balanced way, then BALANCE is suited. However, if resources are already selected, then such a solution might be imbalanced as some resources may receive no tasks. Moreover, it is hard to know if a value will be used for sure until all variables are set. As a consequence, filtering is weak. We therefore consider a variant, ALLBALANCE in which all values in a set  $\mathcal{V}$  are considered (without loss of generality, we shall assume that  $\mathcal{V} = \{1, \dots, m\}$ ). We shall see that achieving DC on BALANCE is NP-hard, while it is polynomial for ALLBALANCE.

**Definition 2** (ALLBALANCE).

$$\text{ALLBALANCE}(\mathcal{V}, [X_1, \dots, X_n], B) \iff B = \max_{v \in \mathcal{V}} \text{occ}(v) - \min_{v \in \mathcal{V}} \text{occ}(v) \wedge \forall i X_i \in \mathcal{V}$$

We also consider the variants of BALANCE and ALLBALANCE where  $B$  is only a lower or an upper bound. By replacing “=” in Definition 1 and 2 by “ $\geq$ ” and “ $\leq$ ”, we define the constraints ATMOSTBALANCE, ATLEASTBALANCE, ATMOSTALLBALANCE and ATLEASTALLBALANCE. While ATMOSTBALANCE and ATMOSTALLBALANCE ensure that a solution is “balanced enough”, ATLEASTBALANCE and ATLEASTALLBALANCE ensure that the solution is “somewhat unbalanced”. The first two constraints are useful when we seek balanced solutions and want to minimize  $B$ , whilst the last two are useful when we cannot make  $B$  lower than a certain value or desire some level of imbalance.

**Theorem 1.** *Enforcing DC on BALANCE takes polynomial time if the number of values  $m$  is bounded.*

*Proof.* We construct a REGULAR constraint [9] with states containing counters for every value, i.e. a state is labeled with a tuple  $\langle c_{v_1}, \dots, c_{v_m} \rangle$  where  $c_{v_i}$  is the number of times the value  $v_i \in \mathcal{V}$  was encountered. The unfolded automaton therefore has  $O(n^m)$  states. Enforcing DC then takes  $O(n^{m+1}m)$  time. One can reduce the number of counters by 1. Choose a value and delete its counter. After parsing the string, the missing counter should have value  $n$  - sum of the other counters. Total complexity is then  $O(n^m m)$ .  $\square$

**Theorem 2.** *Enforcing DC on BALANCE is NP-hard.*

*Proof.* Reduction from 3-SAT to the problem of finding a support of BALANCE. Given a formula  $\varphi$  with  $n$  atoms  $1, \dots, n$  and  $m$  clauses, we build a BALANCE constraint finding the balance  $B$  over a set of  $(n+1)(m+1)$  variables. Let  $l_j^k$  be the  $k$ -th literal

of the  $j$ -th clause of  $\varphi$ . We define the variables:

$$B = 0 \quad (3.1)$$

$$D(X_{1,j}) = \{0\} \quad \forall j \in 1..m+1 \quad (3.2)$$

$$D(X_{2,i}) = \{\bar{i}, i\} \quad \forall i \in 1..n \quad (3.3)$$

$$D(X_{3,j}) = \{l_j^1, l_j^2, l_j^3\} \quad \forall j \in 1..m \quad (3.4)$$

$$D(X_{4,l}) = \{\bar{n}, \dots, \bar{1}, 1, \dots, n\} \quad \forall l \in 1..(n-1)m \quad (3.5)$$

The domains of variables (3.1) and (3.2) force every value to occur 0 or  $m+1$  times. The existence of a model of  $\varphi$  implies that there is a solution of BALANCE. Indeed atom and clause variables (3.3,3.4) can be assigned using only the  $n$  literals appearing in the model. The total number of occurrences of these  $n$  values on the variables  $X_{2,i}$  and  $X_{3,j}$  is  $n+m$ . Thanks to the  $(n-1)m$  filler variables (3.5), we can ensure that each value of these  $n$  values occurs exactly  $m+1$  times. Thus, 0 for  $B$  is consistent.

Now consider a solution of BALANCE. Since  $B = 0$ , every value occurs  $m+1$  times or never. Since each  $X_{2,i}$  must take a value, either the value  $i$  or  $\bar{i}$  must occur at least once, hence  $m+1$  times. There are  $(n+1)(m+1)$  variables in total and we identified  $n+1$  values (counting the value 0) that must occur  $m+1$  times each. Therefore, the other values must not occur at all. The model which contains the literal  $i$  iff the value  $i$  occurs  $m+1$  times, and  $\bar{i}$  otherwise, is a model of  $\varphi$ . Indeed, for every clause  $c_j \in \varphi$ , since  $X_{3,j}$  (3.4) must be assigned a value, it follows that the model above has at least one literal from  $c_j$ .  $\square$

This proof also shows that ATMOSTBALANCE is NP-hard to propagate as it only requires an upper bound on  $B$ . By comparison, it is easier to reason with ALLBALANCE, ATLEASTALLBALANCE, ATLEASTBALANCE, and ATMOSTALLBALANCE. For the first three constraints, we give complexity results in the form of an algorithm intended only to prove polynomiality. For ATMOSTALLBALANCE, we will present a practical filtering algorithm.

**Theorem 3.** *Enforcing DC on ALLBALANCE, ATLEASTALLBALANCE and ATLEASTBALANCE takes polynomial time.*

*Proof.* Consider a restricted case of ALLBALANCE where the least (most) occurring value is required to be  $v_{least}$  ( $v_{most}$ ) and must occur exactly  $c$  times ( $c+b$  times). DC can be enforced using GCC with  $D(O_{v_{least}}) = \{c\}$ ,  $D(O_{v_{most}}) = \{c+b\}$  and  $D(O_v) = [c, c+b]$  for all values  $v \notin \{v_{least}, v_{most}\}$ . To filter ALLBALANCE, one can test whether a value  $v \in D(X_i)$  has a support in one of the restricted cases where  $b \in D(B)$ ,  $c \in [0, n-b]$ ,  $v_{least} \in [1, m]$ , and  $v_{most} \in [1, m]$ . Since there are  $O(|D(B)|nm^2)$  such cases, the filtering can be done in polynomial time.

For ATLEASTBALANCE, we set the domain  $D(O_{v_{least}}) = [1, c]$  to ensure that  $v_{least}$  occurs at least once. We set  $D(O_{v_{most}}) = [c + \min(B), n]$  so that the balance is at least  $\min(B)$  and we set the domains of the other occurrence variables to  $O_i \in [0, n]$  for  $i \notin \{v_{least}, v_{most}\}$ . There are  $O(nm^2)$  restricted cases to test since  $v_{least} \in [1, m]$ ,  $v_{most} \in [1, m]$ , and  $c \in [0, n - \min(B)]$ . The restricted cases apply for ATLEASTALLBALANCE except that the domain  $D(O_{v_{least}})$  is  $[0, c]$  to allow the value  $v_{least}$  to not occur.  $\square$

## 4 Decompositions

We focus mainly on BALANCE and ALLBALANCE, as their decompositions can be used also for the others by suitably constraining only the lower or upper bound of  $B$ . The Global Constraints Catalog [3] proposes a decomposition of BALANCE that uses the constraint SORTEDNESS( $[X_1, \dots, X_n], [Y_1, \dots, Y_n]$ ) to count the minimum and maximum length of stretches of equal value in the sequence  $[Y_1, \dots, Y_n]$ . Then, it makes sure that the difference between the length of the maximum and minimum stretch is equal to  $B$ . We propose another decomposition of BALANCE using GCC. Let  $\bigcup_{i=1}^n D(X_i) = \{1, \dots, m\}$ :

$$\begin{aligned} & \text{GCC}([X_1, \dots, X_n], [O_1, \dots, O_m]) \ \& \\ & P = \max(\{O_1, \dots, O_m\}) \ \& \\ & Q = \min(\{O_1, \dots, O_m\} \setminus \{0\}) \ \& \\ & B = P - Q \end{aligned}$$

As DC on BALANCE is NP-hard, it is no surprise that neither decomposition enforces DC. However, Example 1 shows that, even if we assume perfect communication between the variables  $Y_j$ 's and  $B$  in the decomposition using SORTEDNESS<sup>8</sup>, then this decomposition is not stronger than the new decomposition using the GCC constraint.

*Example 1.*  $m = 6$ ,  $X_1 \in \{1, 6\}$ ,  $X_2 \in \{2, 5\}$ ,  $X_3 \in \{3, 4\}$ ,  $Y_1 \in \{1, 2, 3, 4\}$ ,  $Y_2 \in \{2, 3, 4, 5\}$ ,  $Y_3 \in \{3, 4, 5, 6\}$ ,  $B = 1$ . The domains of occurrence variables  $O_v$  are set to  $\{0, 1\}$  by GCC, hence the variables  $P$  and  $Q$  are both set to 1, and thus the constraint is found inconsistent. However, the SORTEDNESS decomposition allows stretches greater than 1. It is therefore consistent, irrespective of the reasoning used on  $Y_i$  and  $B$ .

Similar to BALANCE, the ALLBALANCE constraint can also be decomposed using the GCC constraint. Let  $\mathcal{V} = \{1, \dots, m\}$ .

$$\begin{aligned} & \forall i \in \{1, \dots, n\}, X_i \in \mathcal{V} \\ & \text{GCC}([X_1, \dots, X_n], [O_1, \dots, O_m]) \ \& \\ & P = \max(\{O_1, \dots, O_m\}) \ \& \\ & Q = \min(\{O_1, \dots, O_m\}) \ \& \\ & B = P - Q \\ & D(P) = [\lceil \frac{n}{m} \rceil, n] \\ & D(Q) = [0, \lfloor \frac{n}{m} \rfloor] \end{aligned}$$

The domains of the variables  $P$  and  $Q$  are based on the observation that the average of the occurrence variables is exactly  $\frac{n}{m}$ . Consequently, the greatest occurrence should be no smaller than the average and the smallest occurrence should be no greater than the average. Example 2 shows that this decomposition does not maintain DC, even on ATMOSTALLBALANCE.

<sup>8</sup> Such filtering can be obtained, for instance, through a REGULAR constraint.

*Example 2.*  $m = 4$ ,  $B \in [0, 2]$ ,  $X_1 = X_2 = 1$ ,  $X_3 \in \{1, 2, 3\}$ ,  $X_4 \in \{1, 3, 4\}$ ,  $X_5 \in \{1, 3, 4\}$ . After propagation, the domains of these variables remain the same and we get:

$$O_1 \in [2, 3], \quad O_2 \in [0, 1], \quad O_3 \in [0, 3], \quad O_4 \in [0, 2], \quad P \in [2, 3], \quad Q \in [0, 1]$$

However, the only way for the occurrence variables to sum to 5 and have a balance of at most 2 is to take their values in the multiset  $\{2, 2, 1, 0\}$  or  $\{2, 1, 1, 1\}$ . In other words, a value cannot occur three times and the value 1 should be removed from the domains of  $X_3$ ,  $X_4$ , and  $X_5$ .

In order to investigate the limits of a decomposition of ALLBALANCE based on the GCC constraint, we consider another decomposition using the constraints together with an automaton defined on the occurrence variables. Observe that we have perfect communication from the  $X_i$ 's domains to the  $O_j$ 's bounds (through GCC) and perfect communication between the  $O_j$ 's and  $B$  (through REGULAR). However, we shall see that this is still not sufficient to achieve DC on ALLBALANCE.

$$\text{GCC}([X_1, \dots, X_n], [O_1, \dots, O_m]) \ \& \\ \text{REGULAR}([O_1, \dots, O_m, B], \mathcal{A})$$

The automaton  $\mathcal{A}$  has  $O(n^3m)$  states. Non-final states are tuples  $\langle i, S, q, p \rangle$  which respectively encode the current variable, the current sum, the minimum value encountered, and the maximum value encountered. The final state is denoted  $f$ . The starting state is  $\langle 1, 0, n, 0 \rangle$ . The transition function is:

$$\delta(\langle i, S, q, p \rangle, x) = \begin{cases} \langle i + 1, S + x, \min(q, x), \max(p, x) \rangle & \text{if } i \leq m \\ f & \text{if } i = m + 1 \text{ and } x = p - q \end{cases}$$

Since this automaton is acyclic, unfolding does not alter the number of states, hence the total complexity to propagate this REGULAR constraint is  $O(mn^4)$ . This decomposition is costly yet is still insufficient to maintain DC. Consider the following example.

*Example 3.*  $m = 4$ ,  $B \in [0, 2]$ ,  $X_1, X_2 = 1$ ,  $X_3 \in \{1, 2, 3\}$ , and  $X_4, X_5, X_6 \in \{1, 3, 4\}$ . After filtering the REGULAR constraint, we obtain the domains  $O_1 \in [2, 3]$ ,  $O_2 \in [0, 1]$ ,  $O_3 \in [1, 2]$ , and  $O_4 \in [1, 2]$  that do not allow the GCC to filter 1 from the domain of  $X_3$ .

In the rest of the paper, we will focus on the GCC decomposition of ALLBALANCE. In addition to being cheaper than the REGULAR decomposition, it can be strengthened by adding implied constraints, as we will show next.

#### 4.1 Constraints Implied by ALLBALANCE

We can strengthen the GCC decomposition of ALLBALANCE thanks to the following inequality:  $P + (m - 1)Q \leq n$ . This is true because at least one value will occur  $P$  times, and at most  $m - 1$  values will occur  $Q$  times, where  $n$  is the total number of occurrences. We have  $Q = P - B$ , hence  $P + (m - 1)(P - B) \leq n$ , that is:

$$mP - (m - 1)B \leq n \quad (4.1)$$

In other words, we have an upper bound  $P \leq \lfloor \frac{n-B}{m} \rfloor + B$ . Consider again Example 2 which shows that the GCC decomposition of ALLBALANCE does not maintain DC. Due to (4.1), we discover that  $P \leq \lfloor \frac{n+(m-1)B}{m} \rfloor \leq \lfloor \frac{5+3 \times 2}{4} \rfloor = 2$  and the upper bound of  $P$ ,  $O_1$ , and  $O_3$  is reduced to 2. Therefore, the constraint GCC removes 1 from the domains of  $X_3$ ,  $X_4$ , and  $X_5$ .

We can make a similar argument to obtain a lower bound on  $Q$ . We have:  $Q + (m - 1)P \geq n$  which is equivalent to:

$$mQ + (m - 1)B \geq n \quad (4.2)$$

Again in Example 2, thanks to (4.2), we discover that  $Q \geq \lfloor \frac{n-(m-1)B}{m} \rfloor \geq \lfloor \frac{5-3 \times 0}{4} \rfloor = 1$  and the lower bound of  $Q$ ,  $O_2$ , and  $O_3$  are increased to 1, and the variable  $X_3$  is set to 2.

It is possible to add implied constraints providing even stronger level of filtering. The following constraints are implied by the decomposition whilst being stronger than constraints (4.1) and (4.2).

$$\left( \sum_{j=1}^m \max(P - B, O_j) \right) \leq n \leq \left( \sum_{j=1}^m \min(P, O_j) \right) \quad (4.3)$$

$$\left( \sum_{j=1}^m \min(Q + B, O_j) \right) \geq n \geq \left( \sum_{j=1}^m \max(Q, O_j) \right) \quad (4.4)$$

Indeed, consider the following example.

*Example 4.*  $m = 7$ ,  $X_1, X_2 \in \{1\}$ ,  $X_3, X_4 \in \{2\}$ ,  $X_5, X_6 \in \{3\}$ ,  $X_7, X_8, X_9 \in \{4, 5, 6, 7\}$ ,  $B \in \{1, 2\}$ . The domains of occurrences variables  $O_1, O_2, O_3$  are set to 2 and  $O_4, O_5, O_6, O_7$  to  $[0, 3]$  by GCC, hence the variables  $P$  and  $Q$  are set respectively to  $[2, 3]$  and  $[0, 1]$ , and thus the GCC decomposition as well as constraints (4.1) and (4.2) are DC. However,  $P = 3$  is not consistent with the constraint (4.3) and  $Q = 1$  is not consistent with the constraint (4.4). Therefore we can deduce  $B = 2$ .

Notice that these two extra constraints require a dedicated, albeit rather straightforward, filtering algorithm because using SUM and MIN/MAX constraints would hinder propagation. The algorithm proceeds by *shaving* the bounds of the variables  $P$  and  $Q$ . For instance, after having temporarily fixed  $P$  to its upper bound, we find a support for the relation  $(\sum_{j=1}^m \max(P - B, O_j)) \leq n$  by using the maximum value for  $B$  and the minimum value for each  $O_j$ . If this is not sufficient to keep the sum below  $n$ , then we can deduce that  $P = \max(P)$  is inconsistent. In Example 4, assuming  $P = 3$ , we have  $P - \max(B) = 1$ , and  $\sum_{j=1}^m \max(P - B, O_j) = 2 + 2 + 2 + 1 + 1 + 1 + 1 > 9$ .

Last, we can add another cheap implied constraint. If the number of values ( $m$ ) does not divide the number of variables ( $n$ ), then  $B$  cannot be equal to 0. Conversely, if  $n =$

$mk$ , then  $B$  cannot be equal to 1. Indeed, suppose that the balance is 1. Furthermore, suppose that a value occurs  $k - 1$  times or less. Then since  $n = mk$ , at least one other value occurs  $k + 1$  times or more, hence the balance is greater or equal to 2. The same contradiction arises if we suppose that a value occurs  $k + 1$  times or more. Therefore, the value of  $B$  cannot be equal to 1. These two rules can be combined together as follows:

$$1 + \left\lfloor \frac{n}{m} \right\rfloor - \left\lceil \frac{n}{m} \right\rceil \neq B \quad (4.5)$$

As we will show later in the empirical results, the implied constraints presented in this section turn out to be very effective in propagating ALLBALANCE.

## 4.2 Special Cases of ALLBALANCE

There exist some special cases of the ALLBALANCE where we have a simple encoding that does not hurt DC propagation. For instance, if  $B = n$  then all variables must be equal. We can thus post:  $X_i = X_{i+1}$  for  $1 \leq i < n$ . Another case is when  $m = 2$ . In this case, the implied constraints (4.1) and (4.2) reveal that:  $P \leq \frac{n+B}{2}$ ,  $Q \geq \frac{n-B}{2}$ . Since there are two values, one occurs  $P$  times, and the other  $Q$  times, and  $P + Q = n$ . Therefore, we have  $P = \frac{n+B}{2}$  and  $Q = \frac{n-B}{2}$ . It follows that the value of  $B$  must be even if and only if  $n$  is even. Moreover, we can safely assume that the two values are 0 and 1 since any binary domain can be mapped to these values. Therefore, the expression  $\sum_{i=1}^n X_i$  gives either  $P$  or  $Q$ . Thus, we post:

$$B \bmod 2 = n \bmod 2 \wedge \sum_{i=1}^n X_i \in \left\{ \frac{n-B}{2}, \frac{n+B}{2} \right\}$$

There are other cases where the decomposition with the implied constraints is sufficient.

**Proposition 1.** *The GCC decomposition with the implied constraints (4.1),(4.2) and (4.5) achieves DC on ALLBALANCE if  $B \leq 1$ .*

*Proof.* When  $B = 0$ , the implied constraints (4.1) and (4.2) entail that:  $P \leq \frac{n}{m}$ ,  $Q \geq \frac{n}{m}$ . This enforces the occurrence variables  $O_v$  for all  $v \in \mathcal{V}$  of the GCC decomposition to be set to  $\frac{n}{m}$ . Since  $P, Q$  and  $B$  are fixed, the constraint is now equivalent to GCC. When  $B = 1$ , the implied bounds are:

$$P \leq \left\lfloor \frac{n-1}{m} \right\rfloor + 1 \leq \left\lceil \frac{n}{m} \right\rceil, \quad Q \geq \left\lceil \frac{n+1}{m} \right\rceil - 1 \geq \left\lfloor \frac{n}{m} \right\rfloor$$

This will enforce  $D(O_v) = \left[ \left\lfloor \frac{n}{m} \right\rfloor, \left\lceil \frac{n}{m} \right\rceil \right]$  for all  $v \in \mathcal{V}$  of the GCC decomposition. We know that either  $m$  does not divide  $n$  or  $B = 1$  is inconsistent. Since the latter case has already been treated, we check the former. In this case, constraint (4.5) implies that a balance of 0 is not consistent, hence  $D(B) = \{1\}$ . However, any assignment consistent with GCC with the bounds given by  $P$  and  $Q$  will have a balance of 1. Therefore, in either case, we achieve DC on ALLBALANCE.  $\square$

Another special case is as follows.

**Proposition 2.** *The GCC decomposition with the implied constraints (4.1),(4.2) and (4.5) achieves DC on ATMOSTALLBALANCE if  $m \leq 2$ .*

*Proof.* Let  $b = \max(B)$ . The implied constraints (4.1) and (4.2) put an upper bound on  $P$  of  $\lfloor \frac{n-b}{m} \rfloor + b$ , and a lower bound on  $Q$  of  $\lceil \frac{n+b}{m} \rceil - b$ . Hence:

$$\begin{aligned} \max(P) - \min(Q) &\leq 2b - \left\lceil \frac{n+b}{m} \right\rceil + \left\lfloor \frac{n-b}{m} \right\rfloor \\ &\leq 2b - \frac{n+b}{m} + \frac{n-b}{m} = 2b - \frac{2b}{m} \end{aligned}$$

Now, suppose  $m \leq 2$ . Then  $\max(P) - \min(Q) \leq b$  and for any  $1 \leq j \leq m$ ,  $\max(O_j) - \min(O_j) \leq b$ . Thus, all solutions of the GCC satisfy ATMOSTALLBALANCE.  $\square$

In summary, we have shown that our decomposition with the introduced implied constraints achieves DC on ALLBALANCE if  $B \leq 1$ , and on ATMOSTALLBALANCE if  $m \leq 2$ . Moreover, there exists a decomposition achieving DC on ALLBALANCE if  $m \leq 2$ . In general, the decomposition does not achieve DC, even given perfect communication between the variables  $O_j, P, Q$  and  $B$  (Example 3).

## 5 A Filtering Algorithm for ATMOSTALLBALANCE

We present now a filtering algorithm that achieves DC on ATMOSTALLBALANCE. The algorithm (see Algorithm 1) proceeds in two steps. First, it finds a support by iteratively reducing the balance of a support for GCC until it is minimal. Second, it computes the union of the supports over each possible window of width  $\max(B)$  for the values' occurrences. The resulting union can be computed efficiently and corresponds to the domain consistent values.

### 5.1 Finding a Support

To find a support, the algorithm computes a flow in a graph similar to the one used for the GCC. There is one node  $X_i$  per variable, one node  $v$  per value, a source  $s$ , and a sink  $t$ . Each edge has a capacity  $[a, b]$ , i.e. a lower capacity  $a$  and an upper capacity  $b$ . There is an edge of capacity  $[0, 1]$  between  $s$  and each variable node  $X_i$ . There is an edge of capacity  $[0, 1]$  between each node  $X_i$  and value  $v$  for  $v \in D(X_i)$ . Finally, there is an edge of capacity  $[0, n]$  between each value  $v$  and  $t$ . Let  $f(a, b)$  be the amount of flow that circulates from node  $a$  to  $b$ . A maximum flow  $[1]$  from  $s$  to  $t$  corresponds to an assignment of the variables, i.e.  $X_i = v \iff f(X_i, v) = 1$ . The value  $v$  occurs exactly  $f(v, t)$  times in the assignment. To modify the assignment so that it satisfies the ATMOSTALLBALANCE constraint, the algorithm finds a path in the residual graph from the most occurring (or least occurring) value  $v$  to any value  $v'$  such that  $f(v', t) \leq f(v, t) - 2$  (or such that  $f(v', t) \geq f(v, t) + 2$ ). The algorithm pushes a unit of flow along this path to modify the assignment. The algorithm repeats this operation until no such path exists. If no such path exists and if the balance of the current assignment is strictly greater than  $\max(B)$ , then no support exists. To prove correctness, we show that

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**Algorithm 1:** FilterAtMostAllBalance( $(\mathcal{V}, [X_1, \dots, X_n], B)$ )

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$\bar{b} \leftarrow \max(B)$ ;  
 $D(X'_i) \leftarrow D(X_i)$  for all  $i = 1..n$ ;  
**1** Find a support  $\sigma$  for ATMOSTALLBALANCE whose balance is minimal and let  $q$  be the occurrence of the least occurring value;  
Set  $\min(B)$  to be the balance of the support  $\sigma$ ;  
 $D(O_i) \leftarrow [q, q + \bar{b}]$  for all  $i = 1..m$ ;  
**2** filter GCC( $[D(X_1), \dots, D(X_n)], [O_1, \dots, O_m]$ );  
**if no filtering occurred then return;**  
**if filtering occurred because of a Hall set then  $k \leftarrow 1$ ;**  
**else  $k \leftarrow -1$ ;**  
 $D(O_i) \leftarrow [q + k, q + \bar{b} + k]$  for all  $i = 1..m$ ;  
filter GCC( $[D(X'_1), \dots, D(X'_n)], [O_1, \dots, O_m]$ );  
 $D(X_i) \leftarrow D(X_i) \cup D(X'_i)$  for all  $i = 1..n$ ;

---

if there is a solution of ATMOSTALLBALANCE, then there is a sequence of such paths leading to it from any maximum flow. In other words, if no such path exists, then the gap between the maximum and minimum flow going through an edge for a value node to the sink node is a lower bound of  $B$ .

**Lemma 1.** *If  $v$  is the most occurring value and there is no value  $v'$  such that  $f(v', t) \leq f(v, t) - 2$  and that  $v$  can reach  $v'$  in the residual graph and if  $w$  is the least occurring value and there is no value  $w'$  such that  $f(w', t) \geq f(w, t) + 2$  and that  $w$  can reach  $w'$  in the residual graph, then the balance of the current assignment is minimal.*

*Proof.* We prove the contraposition. Suppose there is a flow  $f^*$  whose corresponding assignment has a smaller balance than the assignment given by  $f$ . Let the most occurring and least occurring values in each flow be:

$$\begin{aligned} v_{most} &= \operatorname{argmax}_{v \in \mathcal{V}} f(v, t), & v_{least} &= \operatorname{argmin}_{v \in \mathcal{V}} f(v, t), \\ v_{most}^* &= \operatorname{argmax}_{v \in \mathcal{V}} f^*(v, t), & v_{least}^* &= \operatorname{argmin}_{v \in \mathcal{V}} f^*(v, t). \end{aligned}$$

Necessarily, we have  $f(v_{most}, t) > f^*(v_{most}^*, t) \vee f(v_{least}, t) < f^*(v_{least}^*, t)$ . Suppose that  $f(v_{most}, t) > f^*(v_{most}^*, t)$ , we have  $f(v_{most}, t) > f^*(v_{most}^*, t) \geq f^*(v_{most}, t)$ . Since both flows have the same flow value, the difference of the vectors  $f^* - f$  describes a circulation, i.e. a collection of cycles on which the flow circulates. Since  $f^*(v_{most}, t) - f(v_{most}, t) < 0$ , the flow circulates from  $t$  to  $v_{most}$  in the circulation which means that there is a value  $v'$  for which the flow circulates from  $v'$  to  $t$  which implies  $f^*(v', t) - f(v', t) > 0$ . We conclude that  $f(v_{most}, t) > f^*(v_{most}^*, t) \geq f^*(v', t) > f(v', t)$  thus  $f(v_{most}, t) \geq f(v', t) + 2$ . Finally, the edges  $(v', t)$  and  $(t, v)$  lie on the same cycle in the circulation. Hence there is a path that connects  $v$  to  $v'$  in the residual graph. The case  $f(v_{least}, t) < f^*(v_{least}^*, t)$  is symmetric.  $\square$

## 5.2 Filtering the Domains

First, we filter the lower bound of  $B$  to the balance value of the support found in the first phase. The balance of this solution is, by Lemma 1, the maximum lower bound on  $B$ . Next, we set  $q = \min_v f(v, t)$  to be the frequency of the least occurring value. Let  $\bar{b} = \max(B)$ . We then run the filtering algorithm of the GCC with the domains of the occurrence variables set to  $[q, q + \bar{b}]$ . If this does no filtering, then each value in the domains belongs to a support where the occurrences of the values lie between  $q$  and  $q + \bar{b}$ . All these supports satisfy the ATMOSTALLBALANCE and we are done. However, if the filtering algorithm detects that the assignment  $X_i = v$  is inconsistent for the GCC, it is not necessarily inconsistent for ATMOSTALLBALANCE. The assignment  $X_i = v$  can occur in a support where the maximum and minimum number of occurrences do not belong to  $[q, q + \bar{b}]$ . Therefore, we need to test for a support with different domains such as  $[q - 1, q + \bar{b} - 1]$  and  $[q + 1, q + \bar{b} + 1]$ . Fortunately, we do not need to test all possible intervals of size  $\bar{b}$ . A *Hall set* is a set of values  $H$  for which exactly  $(q + \bar{b}) \times |H|$  variable domains are subset of  $H$ , since  $q + \bar{b}$  is the maximum allowed occurrences for any value in  $H$ . Conversely, an *unstable set* is a set of values  $U$  for which exactly  $q \times |U|$  variable domains intersect  $U$ . From [11], an assignment  $X_i = v$  is filtered either because  $v$  belongs to a Hall set or the domain of  $X_i$  intersects with an unstable set. The following lemmas restrict search to two windows.

**Lemma 2.** *If  $H$  is a Hall set for a GCC with occurrences bounded by  $q$  and  $q + \bar{b}$  and  $k$  a positive integer, then the bounds  $q - k$  and  $q + \bar{b} - k$  are inconsistent.*

*Proof.* Since  $H$  is a Hall set when the upper bound is equal to  $q + \bar{b}$ , then there are  $(q + \bar{b}) \times |H|$  variables whose domains are included in  $H$ . Therefore the total number occurrences of values in  $H$  is at least  $(q + \bar{b}) \times |H|$ . Therefore at least one value must occur at least  $q + \bar{b}$  times. This is a contradiction with the upper bound  $q + \bar{b} - k$ .  $\square$

The dual result for unstable sets can be obtained in a similar way (proof omitted):

**Lemma 3.** *If  $U$  is an unstable set for a GCC with occurrences bounded by  $q$  and  $q + \bar{b}$  and  $k$  a positive integer, then the bounds  $q + k$  and  $q + \bar{b} + k$  are inconsistent.*

These two lemmas imply that we only need to check the window  $[q + 1, q + \bar{b} + 1]$  if the pruning was due to Hall sets only, the window  $[q - 1, q + \bar{b} - 1]$  if it was due to unstable sets only, and no other window otherwise. This leads to the following theorem.

**Theorem 4.** *Enforcing DC on ATMOSTALLBALANCE takes  $O(n^2m)$  time.*

*Proof.* First, the pruning on  $B$  is correct by Lemma 1. Since  $B$  is only an upper bound, its own upper bound is never pruned. It follows that the pruning on  $B$  is complete and a support is found if and only if the constraint is not disentailed. Now, consider Algorithm 1. Let  $\bar{b} = \max(B)$  and  $q$  be the minimum occurrence of any value found in the support (Line 1). We compute all consistent values for a GCC constraint where occurrence variables are bounded by  $[q, q + \bar{b}]$ . Suppose first that no pruning occurs. Then every value is consistent for GCC. In each support the difference between maximum and minimum occurrence is at most  $\bar{b}$ . Hence it is a support for ATMOSTALLBALANCE.

Suppose now that there is at least one Hall set. Then by Lemma 2, we know that a GCC on the same variables but with all occurrence variables bounded by  $[q-k, q+\bar{b}-k]$  would be inconsistent. In other words, these values have no support for `ATMOSTALLBALANCE` on lower windows. By Lemma 2, since the GCC is consistent for the window  $[q, q+\bar{b}]$ , there will not be any Hall set on higher windows. It follows that values inconsistent for GCC on the window  $[q, q+\bar{b}]$  are inconsistent for `ATMOSTALLBALANCE` only if they are pruned because of an unstable set on  $[q+1, q+\bar{b}+1]$  and all higher windows. However, by Lemma 3, if there is an unstable set on the window  $[q+1, q+\bar{b}+1]$ , then all higher windows will be inconsistent. It follows that values pruned by GCC on the windows  $[q, q+\bar{b}]$  are inconsistent if and only if they are also pruned on the window  $[q+1, q+\bar{b}+1]$ . The second case is when there is at least one unstable set when setting the occurrence variables to the window  $[q, q+\bar{b}]$ . Symmetrically, values are inconsistent if and only if they would be pruned also for the window  $[q-1, q+\bar{b}-1]$ . Finally, if the window  $[q, q+\bar{b}]$  has both a Hall and an unstable set, all other windows are inconsistent.

The running time is bounded by the time to find a support. This requires finding  $O(n - \max(B))$  augmenting paths, each with a depth-first search (DFS) in  $O(nm)$  time. The two calls to the filtering algorithm of GCC take  $O(n^{3/2}m)$  time. Finding what caused the filtering uses a DFS in the transposed residual graph that marks nodes that can reach the sink  $t$ . If the value  $v$  was filtered out of the domain of  $X_i$  and that  $v$  cannot reach the sink, then the filtering occurred because of a Hall set. Otherwise, it occurred because of an unstable set. The total complexity is thus  $O(n^2m)$ .  $\square$

In practice, the complexity can be considerably reduced. For instance, the support  $\sigma$  can remain valid for multiple consecutive calls to the filtering algorithm. Then, the running time is equivalent to executing the filtering algorithm of GCC twice. If the support is no longer valid, it can usually be updated rather than computed from scratch. This involves finding much fewer than  $n - \max(B)$  augmenting paths.

## 6 Related Work

The problem of ensuring a certain balance in the assignments of  $[X_1, \dots, X_n]$  has been previously studied with the `SPREAD` [10, 15, 14] and `DEVIATION` [16, 14] constraints. Both constraints look at the deviation from the mean  $m = \frac{1}{n} \sum_{i=1}^n X_i$  with balancing criteria  $D = \sum_{i=1}^n (X_i - m)^2$  and  $D = \sum_{i=1}^n |X_i - m|$ , respectively. The constraints in the `BALANCE` family, however, cannot be expressed using `SPREAD` and `DEVIATION`. In particular, `SPREAD` and `DEVIATION` consider the values taken by  $X_i$ s, as opposed to the number of occurrences of each value. For instance, for `DEVIATION`, an assignment  $[1, 2, 2, 2, 2, 2, 2, 2, 3]$  is better than  $[1, 1, 1, 2, 2, 2, 3, 3, 3]$  as the deviation from the mean is lower in the first, but the latter has balance  $B = 0$  (3 occurrences for each value), so is preferred by `ATMOSTALLBALANCE`. This criterion is important in applications where we want to balance the occurrence of values where each occurrence of a value represents the use of a resource such as an employee or machine. The balance criterion  $B$  is also different from `DEVIATION` on the occurrences of values. The criteria coincide when  $B = D = 0$ , but not otherwise. Assume that the occurrences of some 4 values in some 16 variables can be  $[2, 2, 6, 6]$  or  $[2, 3, 4, 7]$ . While in the first vector  $B = 4$  and  $D = 8$ , in the second  $B = 5$  and  $D = 6$ .

Similar criteria have been studied in graph theory in problems involving generating balanced cuts, such as judicious partitioning [7] and graph conductance [2]. These are all NP-hard but can be approximated in polynomial time.

## 7 Experimental Results

We evaluate our DC algorithm for `ATMOSTALLBALANCE` and its decompositions on the Balanced Academic Curriculum Problem and a shift scheduling problem. All experiments use Choco (version 2.1.5) under Linux on a 3Ghz CPU with 12 GB of RAM.

### 7.1 Balanced Academic Curriculum Problem (BACP)

In BACP (prob030 in CSPLib.org), a set of  $n$  courses must be assigned to  $m$  time periods, such that (1) a lower and an upper bound on the number of courses per period must be respected; (2) some courses are prerequisite for others; (3) the *load* (i.e., the sum of the credits of the assigned courses) of each period should be balanced.

The “standard” model [6] has a variable  $X_i$  for each course  $i$ , whose value is the period allocated to this course. A variable  $O_j$  for each period  $j$  gives the load on this period. In order to channel these two sets,  $\{0, 1\}$  variables  $Y_{i,j}$  are introduced and constrained such that  $X_i = j \Leftrightarrow Y_{i,j} = 1$  and  $O_j = \sum_{i=1}^n c(i) \cdot Y_{i,j}$  where  $c(i)$  stands for the the number of credits of a course  $i$ . Constraint (1) is modeled by a GCC constraint on  $\{X_1, \dots, X_n\}$ , constraints (2) are simple precedences between the corresponding  $X_i$  and  $X_j$ . For the objective (3), a criterion is minimized representing how balanced the set  $\{O_1, \dots, O_m\}$  is. In [6], the criterion is the maximum load. We here consider the gap between the minimum and maximum load, denoted  $L(\infty)$  in [16]. We thus have three variables  $P$ ,  $Q$  and  $B$  with the constraints  $P = \max(\{O_1, \dots, O_m\})$ ,  $Q = \min(\{O_1, \dots, O_m\})$  and  $B = P - Q$ , and we minimize  $B$ .

We propose an alternative model which respects  $L(\infty)$  using our `ALLBALANCE` constraint. It uses the same variables  $\{X_1, \dots, X_n\}$  and same constraints for (1) and (2). However, we do not need  $Y_{i,j}$  and  $O_j$ . We can directly post `ALLBALANCE` using  $\mathcal{V} = \{1, \dots, m\}$  and  $B$  on the multiset of variables containing  $c(i)$  times each  $X_i$ .

We report the results obtained by running 7 models on 3 real instances involving 8, 10 and 12 periods. `Standard` is the first model described above. The rest correspond to the alternative model using `ALLBALANCE`. The first uses the basic GCC decomposition for `ALLBALANCE` (`Decomp.`), the second uses the decomposition with implied constraints (4.1) and (4.2) (`Implied`), the third uses the implied constraints (4.3) and (4.4) (`Implied+`), and the fourth uses the DC algorithm (`AllBalance`). Finally, in the two last models we balance the load using the `DEVIATION` constraint [16] on the load variables  $O_j$ . The way that `DEVIATION` is used differs in the two models. In the former (`Deviat.`), following [16],  $O_j$  variables are channelled to the original  $X_i$  variables via the  $Y_{i,j}$  variables as in the standard model. In the latter model (`Gcc+Deviat.`), the  $O_j$  variables are channelled to the duplicated  $X_i$  variables using a GCC. That is, we use a GCC and a `DEVIATION` constraint together to balance the load. We then report the  $L(\infty)$  value of the best solutions provided by these two models. Notice that (almost) perfectly balanced solutions exist for the instances we used, thus the  $L(\infty)$  and deviation criteria are very close to each other.

Table 1: Balanced Academic Curriculum Problem

	Standard			Decomp.			Implied			Implied <sup>+</sup>			AllBalance			Deviat.			Gcc+Deviat.		
	B	#	Time	B	#	Time	B	#	Time	B	#	Time	B	#	Time	B	#	Time	B	#	Time
08	16.3	-		<b>1.0</b>	<b>20</b>	116	<b>1.0</b>	<b>20</b>	<b>112</b>	<b>1.0</b>	<b>20</b>	120	<b>1.0</b>	<b>20</b>	174	1.3	19	388	<b>1.0</b>	<b>20</b>	579
10	15.2	-		<b>1.0</b>	<b>20</b>	<b>2626</b>	<b>1.0</b>	<b>20</b>	2665	<b>1.0</b>	<b>20</b>	21261	<b>1.0</b>	<b>20</b>	17509	1.1	19	63100	1.6	18	9850
12	31.6	-		2.1	15	19104	2.0	15	21984	1.4	19	28999	<b>0.0</b>	<b>20</b>	45503	0.1	19	2832	0.2	18	15023

As branching strategy, we use Impact Based Search [12] in all cases. Each instance is run 20 times with a 900s cutoff by each method after randomly shuffling the variables so that initial ties are broken randomly. We report in Table 1 the average observed balance ( $B = L(\infty)$ ) over the 20 runs, and the number of runs where optimality was proven (#). Moreover, when possible, we report the average run time in milliseconds (Time) over all completed runs (i.e., in which optimality was proven). In other words, CPU times can be compared only when the same set of instances have been solved by all methods. As also shown in [6], the standard model rarely solves the instances to optimality which renders difficult the computation of averages for which optimality is proven by all methods. We use **bold** to highlight the best results. When multiple methods solve the same instances, we also highlight the best average CPU time.

We observe that the standard CP model has extremely poor performance, the solutions found are all suboptimal. Notice that the criterion optimized by the DEVIATION models is different. Several symmetric solutions for the  $L(\infty)$  criterion have a different deviation. Indeed, we can see that the `Deviat.` model, which is the same as the standard model where the simple objective function is replaced by DEVIATION, greatly outperforms the standard model. Neither of the DEVIATION models is able to find an optimal solution and prove it in every case. However, adding the implied constraint as suggested in [8], significantly improves the model `Deviat.:` it then finds optimal solutions in all but one of the instances, making it nearly as good as the `AllBalance` model. The models using the decompositions of the ALLBALANCE constraint is very efficient on instances 08 and 10, however, only the filtering algorithm is able to find an optimal solution and prove it within the cutoff time in all cases.

## 7.2 Shift Scheduling

In order to better assess the advantages of the propagator over the different decompositions, we ran another series of tests (under the same conditions). We consider a task assignment problem. We have  $m$  tasks per day. Each task requires a separate worker so we have  $m$  workers. Over the  $n$  days of the schedule, we want each worker to receive an assignment as balanced as possible. We have one variable  $X_{i,j}$  per worker  $i$  and per day  $j$ . We make sure that on any day  $j$ , all tasks are performed by distinct workers through an ALL-DIFFERENT constraint over  $[X_{1,j}, \dots, X_{m,j}]$ . We bound the balance of the tasks assigned to each worker  $i$  by a shared variable  $B$  which we minimize with `ATMOSTALLBALANCE` over  $[X_{i,1}, \dots, X_{i,n}]$ . To make problems hard, we ensure that not all workers are available for every task every day. Given a ratio  $0 \leq \alpha < 1$ , we randomly forbid  $\lceil \alpha n^2 m \rceil$  triples  $\langle i, j, k \rangle$  for which we remove the value  $k$  from the variable  $X_{i,j}$  (so that worker  $i$  cannot do task  $k$  on day  $j$ ). We make sure that  $i \in X_{i,j}$  for all  $i$  and  $j$ , to ensure a feasible solution exists. We randomly generated instances for

Table 2: Shift Scheduling.

$m$	$n$	Decomp.				Implied				Implied <sup>+</sup>				AllBalance			
		#	$B$	Time	Bkt	#	$B$	Time	Bkt	#	$B$	Time	Bkt	#	$B$	Time	Bkt
6	16	8	1.92	6634	87398	<b>25</b>	<b>1.88</b>	37	472	<b>25</b>	<b>1.88</b>	35	423	<b>25</b>	<b>1.88</b>	<b>33</b>	<b>260</b>
6	17	11	<b>2.16</b>	60637	1073765	<b>25</b>	<b>2.16</b>	78	1123	<b>25</b>	<b>2.16</b>	63	877	<b>25</b>	<b>2.16</b>	<b>36</b>	<b>249</b>
6	18	16	3.2	8869	166146	<b>25</b>	<b>1.84</b>	127	1903	<b>25</b>	<b>1.84</b>	114	1617	<b>25</b>	<b>1.84</b>	<b>36</b>	<b>279</b>
6	19	8	3.24	106003	1352600	<b>25</b>	<b>2.64</b>	607	6983	<b>25</b>	<b>2.64</b>	504	6923	<b>25</b>	<b>2.64</b>	<b>61</b>	<b>408</b>
6	20	7	3.04	2302	27839	<b>25</b>	<b>2.80</b>	910	10027	<b>25</b>	<b>2.80</b>	734	8221	<b>25</b>	<b>2.80</b>	<b>169</b>	<b>1085</b>
7	16	6	<b>1.44</b>	32540	476847	<b>25</b>	<b>1.44</b>	2361	29767	<b>25</b>	<b>1.44</b>	2112	28382	<b>25</b>	<b>1.44</b>	<b>1828</b>	<b>12383</b>
7	17	9	2.04	159790	1542016	<b>25</b>	<b>1.96</b>	8416	90680	<b>25</b>	<b>1.96</b>	6697	72236	<b>25</b>	<b>1.96</b>	<b>1576</b>	<b>9378</b>
7	18	3	2.36	135580	1439674	22	1.76	19432	236671	22	1.76	14300	183069	<b>24</b>	<b>1.68</b>	13920	90665
7	19	4	2.04	80636	804503	22	1.88	21981	230327	22	1.88	13840	151262	<b>23</b>	<b>1.76</b>	6378	36822
7	20	2	2.72	25779	290430	23	1.56	46267	600434	<b>24</b>	<b>1.52</b>	55260	715789	23	1.68	18772	116406
8	16	8	2.12	128618	2109236	22	0.92	17420	231594	23	0.72	34216	462257	<b>25</b>	<b>0.44</b>	3797	14999
8	17	3	1.84	154183	1271700	21	1.68	55193	716866	21	1.68	49859	689151	<b>25</b>	<b>1.28</b>	12900	68059
8	18	1	1.76	4033	35971	15	1.56	56785	542326	<b>16</b>	<b>1.52</b>	84438	745177	<b>16</b>	1.56	5264	15636
8	19	2	2.12	176092	1675776	<b>24</b>	<b>1.40</b>	64074	665200	<b>24</b>	<b>1.40</b>	51899	544990	<b>24</b>	<b>1.40</b>	<b>31092</b>	<b>201842</b>
8	20	2	5.84	242901	2082063	11	2.76	51041	468643	11	2.68	35712	316148	<b>15</b>	<b>2.32</b>	12654	52741

6 to 8 workers/tasks ( $m$ ) and 16 to 20 days ( $n$ ). For each pair ( $m, n$ ), we generated 25 instances with  $\alpha$  ranging from 0.1 to 0.58 by increments of 0.02.

We compare the basic GCC decomposition (Decomp.), the decompositions with implied constraints (Implied) and (Implied<sup>+</sup>), and the DC algorithm (AllBalance). We report the same statistics as for BACP, but compute averages over the values of  $\alpha$  instead of over random runs. A static variable and value ordering was used so that the decrease in number of backtracks is only due to stronger propagation. We also report the average number of backtracks over instances solved to optimality within the cutoff.

We can clearly see that the implied constraints have a huge impact for a very low overhead. On the smaller instances, while the filtering algorithm saves backtracks, it is almost twice as slow (in terms of backtracks per second) as either decomposition with implied constraints. It is nevertheless almost always faster, but only by a small margin. As the instances get larger, the benefits of the algorithm over the decompositions, and of the stronger decompositions over the weaker ones, become more evident. Indeed, the algorithm allows to prove optimality in 84% of the cases for  $m = 8$ , whereas the decompositions (Decomp., Implied, Implied<sup>+</sup>) can only do it in 13%, 74% and 76% of the cases, respectively. Moreover, still for  $m = 8$  the objective value is decreased 48%, 16% and 12% in average with respect to these three decompositions.

## 8 Conclusions

We have studied constraints for ensuring solutions are balanced. We first proved that enforcing domain consistency on the ATMOSTBALANCE and therefore on the BALANCE constraint is NP-hard. This is due to the disjunctive choice in the semantics of BALANCE that ignores a value which does not occur. We therefore introduced a variant, ALLBALANCE with a similar semantics in which all values are considered. We provided a propagation algorithm, and a powerful decomposition, which both work in low polynomial time. Experimental results demonstrated the promise of these new filtering methods.

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